

By Peter Parker

Welcome to the first issue of Fiat Enigma! In this weekly feature, we will introduce you to a new kind of puzzle (often called a *game puzzle*). If you haven't read the introduction published yesterday, we recommend you take a quick look at it, archived on our website listed below. In short, there are no instructions to these puzzles. The implied goal is to find the answer: a common word or short phrase.

Over the next several weeks, we will give you puzzles exemplifying tricks to use while solving game puzzles. Game puzzles often come in a set, and these will be no exception. The answers to all our puzzles form a new puzzle in itself, known as the metapuzzle. There is no title or flavortext to the metapuzzle -- all you will have is the list of words. The metapuzzle will be the last puzzle you'll need to solve, but first let's get to the individual puzzles.

We will start you off with a fundamental tenet of puzzle solving. **Rule 1: The internet is your friend.** Take this to heart: when all else fails, search the web. It knows a lot more than you, and if you ask the right questions, it may give you the

right answer. Knowing what exactly to ask, of course, requires experience, but until you get there, just search for everything. You never know what you might find.

With that in mind, we present our first puzzle. A solution and analysis will be presented next week. If you think you have found the solution, head over to our website listed below. You can submit your answer to find out if you're right.

Note: the answer is not "sabler" -- it's not an English word, nor does it fit with anything in the **TITLE** or *flavortext*.

## BLOODY HORRIBLE

*If you were caring, you'd see that these tiny things can be deadly.*

Sleigh  
Awl  
Bits  
Lake  
Ennui  
Rug

<http://puzzle.berkeley.edu>